

RRSGSL Supplemental League Play Rules

The RRSGL Board reserves the right to make changes to rules and procedures on a trial basis in any areas where it believes that those changes will be of benefit to the players, coaches or the league. The change(s) must be approved by a majority vote of the board of directors.

1. Governing Body

- 1.1. RRSGL operates as a participant of the Texas Diamond Softball co-op .
- 1.2. The rules stated are modifications to the USA Softball for 6U/8U & National Federation of High Schools for 10U/12U/14U rule books.
- 1.3. If the rule is not modified it is governed by the USA Softball for 6U/8U & National Federation of High Schools for 10U/12U/14U rules.

2. Coaches Selections

- 2.1. Interested parties must submit an application online by the posted deadline.
- 2.2. Coaches are selected by majority vote of the board of directors.

3. Team Selection

- 3.1. The number of teams and the number of players on each team will be based on registration numbers and determined by the Board.
- 3.2. Coaches may protect four (4) players. Player protection forms must be signed by the coach and the player's parent. They must be submitted by the deadline communicated at the coaches meeting. Coaches must protect their own child. If players are on sister rule, you must protect both sisters.
- 3.3. Parents may request that their player (s) NOT be placed on one (1) particular coach's team. A coach may also choose one (1) player not to be on their team.
- 3.4. All girls planning to participate in league play will participate in the skills assessment as scheduled by the Board. Failure to attend skills assessment means the girl will be placed on a team by a random hat pick.
- 3.5. Teams will be drafted based on an open draft format, snake order. Once the initial draft is complete, player trades are allowed immediately following the draft on draft night. Trades may be vetoed via a majority vote of the coaches. Draft order will be selected via random hat draw.
- 3.6. In 6U Tball and 8U Coach Pitch protected players will count as the coaches first picks, the coach will not get a selection until all of their protections have been drafted. In all other divisions, each team without a protected top ranked pitcher (as BOD determined from all coach assessed rankings), will get a pitcher as a first round pick, from the top ranked regardless of protection or draft status. Remaining coaches' protections will then be taken starting in round two
- 3.7. Coaches may choose a hat pick of unassessed girls at any time, the player will be chosen randomly from available players.
- 3.8. Sisters will automatically be on the same team. The sister that was not drafted will be taken as the coaches' next round selection. Special requests can be submitted to not be on the same team.

4. Game Rules - General

- 4.1. Games will be 75 minutes finish the inning for 10U/12U/14U
- 4.2. Fall season games may go into 1 extra inning, if at the end of regulation both teams are tied. A tie breaker will consist of a modified ITB, beginning with 2 outs and the bases loaded. Games will end in a tie if there is no winner at the end of the 1 extra inning.
- 4.3. Spring season games may go into extra innings if at the end of regulation both teams are tied and a winner will be determined. We will utilize the modified progressive ITB rules stated below: The first

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extra inning will be started with 2 outs and a runner on second base. The second inning of a tie breaker will begin with 2 outs and runners at second and third base. The third and any inning following the third extra inning will begin with 2 outs and the bases loaded. This will continue until a winner is determined, with unlimited runs allowed per half inning.

- 4.4. ITB Base runners will be based on last plate appearance.
- 4.5. A game is considered complete if two (2) or more complete innings have been played and is called due to inclement weather, darkness or other acts of man such as but not limited to, field lights, sprinklers, etc.
- 4.6. All divisions will have a five (5) run limit per half inning.
- 4.7. Home team is responsible for keeping the official score book.
- 4.8. All players on the roster form the batting lineup, (e.g., if 12 girls are present then all 12 girls will be in the batting lineup), but must bat in order on the lineup.
- 4.9. Free substitutions for players in the field, a player may return to any position any number of times, with the exception of the pitcher. She may only return once to the pitching position.
- 4.10. Any pitcher who hits three (3) consecutive batters must be removed from the circle for the remainder of that inning. Any pitcher, who hits five (5) batters total, will be removed from the circle for the remainder of the game.
- 4.11. Teams may play 1 player short without taking an out, with exception to 8U can play 2 short without taking an out.
- 4.12. A player who arrives after the line-up has been established will be added to the bottom of the line-up.
- 4.13. Once the line-up has been established (batting through the line-up once); a player who is not present for their at bat will be marked out. Unless the player, for any reason, cannot continue to play, her position in the lineup may be skipped without taking an out; however she cannot return to the game.
- 4.14. All divisions will only be allowed 6 infielders at the start of the play. Outfielders must start each play in the "grass".
- 4.15. Courtesy Runner may only be used for the catcher if there are 2 outs. Courtesy Runner will be the player who was the last recorded out.
- 4.16. In cases of extreme heat, both managers may agree to use courtesy runners for both pitcher and catcher with no outs. This requires agreement of both managers at the pregame meeting.
- 4.17. No intentional walks are allowed.
- 4.18. All players must be given equal defensive playing time. No player may be on the bench for two innings while another player has zero innings on the bench.
- 4.19. Run ahead rule – 12 after 3, 10 after 4 or 8 after 5 innings.
- 4.20. Teams must field 7 rostered players for a game to count. The game will still be played but will count as a forfeit.
- 4.21. If, in the judgment of the umpire, the batter throws the bat in a manner that creates a safety risk the manager and player will be warned. The warning will also be recorded in the official score book. If the same player, in the same game, violates the rule again the batter will be called out. Warnings will be issued per player, not per team. Warnings expire at the end of a game and do not carry forward.
- 4.22. All Player Pitchers must wear a protective face mask.
- 4.23. Pitching Rule: After assuming the pitching position, no backward step is allowed, only a forward step with the non-pivot or back foot.

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5. Division Specific Rules

5.1. Tee Ball – 6U

- 5.1.1. Games are 60 minutes in length.
- 5.1.2. Limit 1 ITB Inning, may end in a tie.
- 5.1.3. A batter who is not present for her at bat (not in the dugout) may be skipped without taking an out.
- 5.1.4. Defensive players must field the ball and make a “softball move”. Chasing the runner with the ball is not allowed. Players are expected to field the ball and attempt a throw to a base, unless the natural progression of the play leads to a tag. “Softball Move” will be an umpire judgment. If in the judgment of the umpire a softball move was not attempted, no out will be recorded.
- 5.1.5. On a ball fielded on the infield and overthrown to the base, runners may only advance 1 additional base. Balls that reach the outfield must be returned to the infield to stop play.
- 5.1.6. Coaches may not “line up” batters at the plate. Players are expected to complete their at bat on their own. The umpire will assist in setting the tee at the appropriate height.
- 5.1.7. Players may stand outside the back of the batter’s box. Players should align themselves appropriately to the tee, regardless of the marked batters box.

5.2. Coach Pitch – 8U

- 5.2.1. Coaches will pitch the ball from 40ft
- 5.2.2. Player Pitchers must wear a protective face mask.
- 5.2.3. Modified Count – No Walks or bunts. 4 Pitches.
- 5.2.4. The coach must pitch with one foot on the rubber at time of release.
- 5.2.5. Games are 70 minutes in length

5.3. Kid Pitch - 10U

- 5.3.1 Pitchers will pitch from 35’ rubber placement

6. Protest

- 6.1. The umpires have full authority over the game. A protest of judgment calls will not be allowed.
- 6.2. If the manager feels there has been a violation or incorrect interpretation of the rules, it is the manager’s responsibility to immediately inform the umpire and the board member on duty that the game is being protested before the next pitch. The umpire and board member on duty will review the rule book and make an immediate ruling.
- 6.3. Games will not be played under protest; all disputes will be resolved immediately.

7. Regular Season Standings

- 7.1. No standings in the fall season.
- 7.2. Final scores must be reported by the winning coach to the appointed BOD as directed each season
- 7.3. Inter-league or inter-lock games will count in the standings only if every RRSGSL team in that division plays the SAME opposing team.
- 7.4. Teams with the best records will be awarded First, Second, and Third place as applicable in the Spring only.
- 7.5. Tie Breaker will be Head to Head record, Runs Allowed (Head to Head), Runs Scored (Head to Head), and Coin Flip.

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8. Player Discipline

- 8.1. A coach may not withhold a player from a game without the approval of the Commissioner. If a coach feels he/she has a player who has established a chronic behavior problem, the coach may petition the Commissioner in writing with the details. The Commissioner will then evaluate the request and notify that coach of their decision as soon as is feasible.

9. Awards

- 9.1. Awards will be given out at the end of the spring season to the first, second and third place teams in each division.
- 9.2. Plaques with team pictures will be presented to each team sponsor. These plaques will be delivered to the sponsors by the team coach or the Board Members.
- 9.3. Leigh Ann Pennington Sportsmanship Awards will be awarded each spring to one player from each team who demonstrates the attributes of good sportsmanship, congeniality, and athletic ability. The winner of the award is determined by a vote of her teammates.
- 9.4. The Shelly Cook Scholarship is awarded to graduating seniors, who exemplifies the ideals of RRSGL in service, academics, and participation in RRSGL. Any applicant must have played at least 3 seasons total with RRSGL, with at least ½ of regular season game participation. This award will conclude their eligibility to play in our league.